Broadcast Engineering and Media Operations Management Training Course



28 Dec 2026 - 01 Jan 2027

Tokyo

5800 € (Per Person)

Ref: #MED4005_193677

Course Introduction / Overview:

This comprehensive course offers an in-depth exploration of the principles and practices governing modern broadcast engineering and technical media operations. In an era of rapid technological convergence, the gap between traditional broadcasting and IT-based media workflows is closing, demanding a new breed of professional with a holistic skill set. This program is meticulously designed to bridge that gap, providing a robust foundation in everything from signal theory and transmission systems to IP-based infrastructures and cloud media management. Drawing on foundational concepts discussed by experts like Philip J. Cianci in works such as "High-Definition Television: The Creation, Development, and Implementation of HDTV", the curriculum addresses both the 'how' and the 'why' of technical operations. Participants will gain a strategic understanding of designing, implementing, and managing resilient and efficient broadcast facilities. BIG BEN Training Center has developed this course to empower technical professionals to not only troubleshoot current systems but also to architect the next generation of media delivery platforms, ensuring they are prepared for the challenges of UHD, HDR, and an increasingly on-demand world. It is an essential journey for anyone looking to master the technical backbone of the media industry.

Target Audience / This training course is suitable for:

- Broadcast Engineers and Technicians.
- Technical Directors and Production Staff.
- Master Control Room Operators.
- Media Operations Managers.
- IT Professionals working in media environments.
- Broadcast Systems Integrators and Designers.
- Video Engineers and Streaming Specialists.
- Technical Support Staff in media organizations.
- Aspiring professionals seeking a career in technical media operations.

Target Sectors and Industries:

- Television and Radio Broadcasting Networks.
- Cable and Satellite Television Providers.
- Media Production and Post-Production Houses.
- Online Streaming and Over-the-Top (OTT) Service Providers.
- Corporate Audio-Visual and Media Departments.
- Live Event and Sports Broadcasting Companies.
- Governmental agencies and public broadcasting services.
- Telecommunications companies involved in media distribution.
- Educational institutions with media production facilities.

Target Organizations Departments:

- Engineering and Technology.
- Broadcast Operations.
- Production and Live Events.
- Master Control and Playout.
- Information Technology (IT) and Network Infrastructure.
- Media Asset Management.
- Post-Production.
- Transmission and Distribution.
- Research and Development.

Course Offerings:

By the end of this course, the participants will have able to:

- Analyze the end-to-end broadcast chain from content acquisition to distribution.
- Master the fundamentals of video and audio signals, standards, and processing.
- Design and manage traditional baseband and modern IP-based broadcast infrastructures.
- Implement and troubleshoot broadcast automation and media asset management systems.
- Evaluate and manage various transmission systems including satellite, terrestrial, and IP.
- Develop effective maintenance schedules and disaster recovery plans for broadcast facilities.
- Navigate the complexities of UHD, 4K, and HDR production and delivery workflows.
- Manage technical teams and projects within a media operations environment.
- Strategize for future technological shifts, including cloud-based workflows and remote production.
- Ensure compliance with industry standards and regulatory requirements.

Course Methodology:

The training methodology at BIG BEN Training Center is designed to be immersive, practical, and highly interactive, moving beyond theoretical lectures to foster deep, applicable knowledge. This course employs a blended learning approach that combines expert-led instruction with hands-on conceptual exercises and real-world case study analysis. Participants will engage in collaborative problem-solving sessions, dissecting complex operational challenges faced by modern broadcasters, such as migrating to an IP-based infrastructure or launching an OTT service. Group discussions and peer-to-peer feedback are integral, allowing attendees to share experiences and gain diverse perspectives on technical and managerial issues. The curriculum incorporates simulated scenarios for system design, troubleshooting, and disaster recovery planning, compelling participants to apply learned principles in a controlled, risk-free environment. Our instructors act as facilitators, guiding participants to discover solutions and build critical thinking skills. This dynamic and engaging format ensures that attendees not only understand the concepts but can also confidently apply them to optimize their own operational environments immediately upon returning to their roles.

Course Agenda (Course Units):

Unit One: Fundamentals of Broadcast Engineering and Signal Theory

- Introduction to the broadcast ecosystem and signal chain.
- Understanding analog and digital video standards (SD, HD, UHD).
- Principles of audio for broadcast, including surround sound and loudness standards.
- Waveform monitors, vector scopes, and test equipment essentials.
- Video compression techniques (MPEG, H.264, HEVC).
- Color science, color spaces, and high dynamic range (HDR) concepts.
- Synchronization, timing, and genlock in a broadcast facility.

Unit Two: Studio and Live Production Technology

- Camera technology, optics, and sensor fundamentals.
- Production switchers and vision mixing techniques.
- Audio mixing consoles and microphone technology for studio and field.
- Broadcast graphics systems and character generators (CGs).
- Intercom systems and communication workflows in production.
- Virtual studios, augmented reality, and green screen technology.
- Lighting principles for broadcast television production.

Unit Three: Transmission, Distribution, and IP Networking

- Fundamentals of RF and terrestrial transmission (ATSC, DVB-T2).
- Satellite communication systems for contribution and distribution.
- Fiber optic transport for broadcast signals.
- Introduction to networking for broadcast engineers.
- The SMPTE 2110 suite and the transition to IP-based workflows.
- Precision Time Protocol (PTP) for timing in IP networks.
- Content Delivery Networks (CDNs) and OTT streaming protocols (HLS, DASH).

Unit Four: Media Management and Automation Systems

- Core principles of Media Asset Management (MAM) systems.
- Ingest, quality control (QC), and metadata workflows.
- Playout automation and master control room operations.
- Storage solutions for media: SAN, NAS, and object storage.
- Archiving strategies and technologies (LTO, Cloud).
- Cloud-based media workflows and SaaS models in broadcasting.
- Integrating MAM with traffic, scheduling, and billing systems.

Unit Five: Operations Management and Future Trends

- Designing resilient and redundant broadcast systems.
- Developing effective preventative maintenance programs.
- Disaster recovery and business continuity planning for broadcasters.
- Cybersecurity principles for broadcast and media networks.
- Managing technical projects and technology procurement.
- Remote production (REMI) models and their technical requirements.
- The impact of AI and machine learning on broadcast operations.

FAQ:

Qualifications required for registering to this course?

There are no requirements.

How long is each daily session, and what is the total number of training hours for the course?

This training course spans five days, with daily sessions ranging between 4 to 5 hours, including breaks and interactive activities, bringing the total duration to 20 - 25 training hours.

Something to think about:

As broadcast workflows become increasingly automated and reliant on AI, what is the evolving role of the human engineer in ensuring content integrity and operational resilience?

What unique qualities does this course offer compared to other courses?

This course distinguishes itself by offering a holistic, management-focused perspective on broadcast technology, rather than a purely component-level technical training. While many programs focus on either traditional RF engineering or modern IT networking, this curriculum is uniquely designed to bridge that critical gap. It addresses the convergence of these domains, preparing participants for the integrated reality of today's media facilities where IP-based workflows are paramount. The emphasis is not just on how to operate equipment, but on how to design, manage, and strategize for entire technical ecosystems. We delve into the managerial aspects of the role, covering project management, disaster recovery planning, and cybersecurity, which are essential for leadership positions. The content is forward-looking, with dedicated modules on cloud workflows, remote production, and the impact of AI, ensuring participants are not just current with today's technology but are also prepared for the innovations of tomorrow. By focusing on practical case studies and strategic decision-making, the course cultivates a problem-solving mindset, empowering attendees to become technology leaders who can drive efficiency, resilience, and innovation within their organizations.