



CIVIL 3D ROADWAY DESIGN AND LAND DEVELOPMENT TRAINING COURSE

16 - 20 Nov 2026

TOKYO

5800 € (PER PERSON)

REF: #CAD8256_83840



COURSE INTRODUCTION / OVERVIEW:

This comprehensive course is designed to provide civil engineering and land development professionals with the essential skills to leverage Autodesk Civil 3D for complex infrastructure projects. Moving beyond basic commands, this program delves into the integrated workflows required for modern roadway design and site development. Participants will explore the entire project lifecycle, from initial survey data processing and surface creation to intricate corridor modeling and final plan production. The curriculum is structured around practical, real-world applications, ensuring that theoretical knowledge is immediately translated into tangible skills. As emphasized by industry experts like James M. M. K. Dake in his works on civil software application, a deep understanding of the software's dynamic modeling capabilities is crucial for efficiency and accuracy. This training course from BIG BEN Training Center focuses on building that deep understanding, covering everything from parcel layout and grading solutions to utility network design. By mastering these tools, attendees will be equipped to deliver optimized, data-rich designs that meet the demanding standards of today's civil engineering landscape, making them invaluable assets to any project team.

TARGET AUDIENCE / THIS TRAINING COURSE IS SUITABLE FOR:

- Civil Engineers.
- Transportation Engineers.
- Land Surveyors.
- Civil Drafters and Technicians.
- Urban and Regional Planners.
- Landscape Architects.
- Infrastructure Project Managers.
- Public Works Professionals.
- Land Development Consultants.



TARGET SECTORS AND INDUSTRIES:

- Civil Engineering and Construction.
- Land Development and Real Estate.
- Transportation and Infrastructure.
- Urban Planning and Development.
- Governmental bodies including Municipalities and Public Works Departments.
- Environmental and Geotechnical Consulting.
- Surveying and Geomatics.
- Utility and Energy Sectors.

TARGET ORGANIZATIONS DEPARTMENTS:

- Engineering and Design.
- Surveying and Mapping.
- Infrastructure and Transportation Planning.
- Public Works and Utilities.
- Land Development and Site Planning.
- Construction Management.
- CAD and BIM Departments.
- Project Management Office (PMO).



COURSE OFFERINGS:

By the end of this course, the participants will have able to:

- Master the Civil 3D user interface and project setup for efficient workflow management.
- Import and manage survey data to create accurate and dynamic surface models.
- Design and edit horizontal and vertical alignments for roadway and site projects.
- Develop complex corridor models using assemblies, subassemblies, and targeting.
- Implement effective grading strategies for site development using feature lines and grading objects.
- Create and manage parcel layouts for residential and commercial land development.
- Design and analyze gravity and pressure pipe networks for stormwater and utilities.
- Perform earthwork calculations and generate volume reports for cut and fill analysis.
- Produce professional-quality construction documents, including plan and profile sheets.
- Apply data shortcuts and references to collaborate effectively on large-scale projects.

COURSE METHODOLOGY:

The training methodology at BIG BEN Training Center is centered on an immersive, hands-on learning experience that bridges theory with practical application. This course utilizes a project-based approach, where participants work on a simulated land development and roadway design project from start to finish. Each session combines expert-led instruction with interactive software demonstrations, allowing attendees to see the tools in action before applying them. A significant portion of the training is dedicated to practical exercises and workshops, ensuring that participants gain confidence and proficiency in using Civil 3D for real-world challenges. We foster a collaborative environment through group discussions and problem-solving activities, encouraging participants to share insights and learn from one another's experiences. Case studies from actual infrastructure projects will be analyzed to illustrate best practices and innovative solutions. Continuous feedback and personalized guidance from the instructor are integral to our process, helping each participant to overcome challenges and master the software's advanced capabilities. This blended approach ensures a deep and lasting understanding of Civil 3D workflows.



COURSE AGENDA (COURSE UNITS):

UNIT ONE INTRODUCTION TO THE CIVIL 3D ENVIRONMENT

- Introduction to the Civil 3D interface and workspaces.
- Understanding Civil 3D object styles and settings.
- Starting a new project and managing drawing templates.
- Importing and processing field survey data.
- Working with point groups and description keys.
- Creating, editing, and analyzing TIN surfaces.
- Generating surface labels and contours.

UNIT TWO HORIZONTAL AND VERTICAL ALIGNMENT DESIGN

- Creating horizontal alignments from objects and using layout tools.
- Applying design criteria and checking standards for alignments.
- Designing vertical profiles from surfaces.
- Creating layout profiles using profile creation tools.
- Understanding and designing with profile views.
- Applying superelevation to roadway alignments.
- Best practices for alignment and profile management.

UNIT THREE ADVANCED CORRIDOR MODELING

- Understanding assemblies and subassemblies.
- Building a basic corridor model for a roadway.
- Editing corridor sections and modifying regions.
- Using targets to control corridor geometry and width.
- Designing and modeling a roadway intersection.
- Creating corridor surfaces for volume calculations.
- Extracting feature lines and data from a corridor.



UNIT FOUR SITE GRADING AND PARCEL DESIGN

- Introduction to grading concepts and workflows.
- Using feature lines as grading control elements.
- Creating and editing grading objects for pads and ponds.
- Balancing cut and fill volumes for site optimization.
- Creating parcels from objects and using layout tools.
- Editing parcels and managing parcel styles and labels.
- Generating parcel reports and tables.

UNIT FIVE PIPE NETWORKS AND PLAN PRODUCTION

- Designing gravity pipe networks for storm drainage.
- Creating and editing pipe network parts and rules.
- Designing pressure networks for water distribution.
- Analyzing network connectivity and interferences.
- Generating quantity takeoff reports for materials.
- Using the plan production tools to create plan and profile sheets.
- Finalizing construction documents and plotting.

FAQ:

QUALIFICATIONS REQUIRED FOR REGISTERING TO THIS COURSE?

There are no requirements.

HOW LONG IS EACH DAILY SESSION, AND WHAT IS THE TOTAL NUMBER OF TRAINING HOURS FOR THE COURSE?

This training course spans five days, with daily sessions ranging between 4 to 5 hours, including breaks and interactive activities, bringing the total duration to 20 - 25 training hours.



SOMETHING TO THINK ABOUT:

How might the integration of AI and generative design within platforms like Civil 3D reshape the traditional roles of civil engineers in infrastructure planning?

WHAT UNIQUE QUALITIES DOES THIS COURSE OFFER COMPARED TO OTHER COURSES?

This course distinguishes itself by focusing on the integrated project workflow rather than isolated software features. While many courses teach commands, we teach a design philosophy, guiding participants through a logical progression that mirrors a real-world land development and roadway project. The curriculum is meticulously structured to build skills sequentially, ensuring that each new concept is grounded in a solid understanding of the previous one. We emphasize problem-solving and decision-making, presenting participants with common design challenges and teaching them how to leverage Civil 3D's dynamic tools to find the most efficient and accurate solutions. The inclusion of advanced topics like corridor targeting, intersection modeling, and site grading optimization provides a level of depth often missing from introductory training. Furthermore, our emphasis on best practices for data management, including the use of data shortcuts, prepares participants for collaborative work in a professional engineering environment. The course is not just about learning software; it is about cultivating the mindset of a proficient and forward-thinking civil design professional.