Advanced Computer Vision and Image Processing Techniques Training Course

02 - 06 Nov 2026

Lisbon

4500 € (Per Person)

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Course Introduction / Overview:

This comprehensive training course provides a deep dive into the dynamic fields of computer vision and image processing, designed to take participants from foundational principles to advanced deep learning applications. In an era where visual data dominates, the ability to programmatically analyze and interpret images and videos is a critical skill across countless industries. This program, offered by BIG BEN Training Center, demystifies the complex algorithms and mathematical concepts that power technologies from facial recognition to autonomous vehicles. We will explore the core techniques of digital image processing, including enhancement, filtering, and segmentation, before transitioning to modern computer vision. The curriculum is heavily influenced by the structured, application-driven approach championed by leading academics like Richard Szeliski in his seminal work, "Computer Vision: Algorithms and Applications". Participants will not only learn the theory behind object detection, image classification, and feature extraction but will also gain extensive hands-on experience implementing these concepts using industry-standard tools like Python and OpenCV. This course is structured to build a robust, practical skill set, enabling attendees to design and deploy sophisticated computer vision solutions to solve real-world challenges effectively and innovatively.

Target Audience / This training course is suitable for:

- Software Developers and Engineers.
- Data Scientists and Analysts.
- AI and Machine Learning Practitioners.
- Researchers and Academics in computer science.
- Robotics and Automation Engineers.
- IT Professionals seeking to specialize in AI.
- Technical Project and Product Managers.
- Graduate students in related fields.

Target Sectors and Industries:

- Technology and Software Development.
- Healthcare and Medical Imaging.
- Automotive and Autonomous Systems.
- Manufacturing and Industrial Automation.
- Retail and E-commerce.
- Security and Surveillance.
- Aerospace and Defense.
- Governmental agencies and public sector services.
- Agriculture Technology (AgriTech).
- Entertainment and Media.

Target Organizations Departments:

- Research and Development (R&D).
- Software Engineering and Product Development.
- Data Science and Analytics.
- Information Technology (IT).
- Innovation and Strategy.
- Quality Assurance and Control.
- Operations and Automation.

Course Offerings:

By the end of this course, the participants will have able to:

- Implement fundamental image processing techniques such as filtering, transformation, and enhancement.
- Extract and match key features from images using classical algorithms like SIFT, SURF, and ORB.
- Develop and train machine learning models for complex image classification tasks.
- Build, train, and fine-tune deep learning models using Convolutional Neural Networks (CNNs).
- Apply state-of-the-art object detection and segmentation algorithms to real-world datasets.
- Utilize popular libraries like OpenCV, TensorFlow, and PyTorch to build computer vision applications.
- Analyze and process video streams for tasks such as object tracking and motion detection.
- Understand and address the ethical considerations and potential biases in computer vision systems.
- Deploy computer vision models to solve practical business and industrial problems.

Course Methodology:

The training methodology at BIG BEN Training Center is designed to be immersive, practical, and highly interactive, ensuring that participants not only learn theoretical concepts but can also apply them confidently. This course adopts a blended approach that combines expert-led instruction with extensive hands-on coding labs and project-based learning. Each module is structured to build upon the last, creating a logical and cohesive learning journey. Mornings will typically focus on intensive theoretical sessions explaining the core algorithms and mathematical foundations of computer vision and image processing. Afternoons are dedicated to practical application, where participants will work on guided exercises and mini-projects using real-world datasets. We emphasize a collaborative environment, encouraging teamwork on complex problems and peer-to-peer feedback. Case studies from diverse industries, such as medical imaging analysis and autonomous navigation, will be analyzed to provide context and demonstrate the real-world impact of these technologies. Our expert instructors provide continuous guidance and personalized feedback, ensuring that every participant masters the skills needed to excel in the field of computer vision.

Course Agenda (Course Units):

Unit One: Fundamentals of Digital Image Processing

- Introduction to computer vision and its real-world applications.
- Understanding digital images, pixels, and color spaces like RGB and HSV.
- Performing point operations, histogram equalization, and contrast stretching.
- Applying geometric transformations including scaling, rotation, and translation.
- Introduction to the OpenCV library for image and video manipulation.
- Reading, writing, and displaying visual media using Python.
- Practical lab session on foundational image processing operations.

Unit Two: Image Filtering and Feature Extraction

- Understanding spatial filtering, convolution, and correlation.
- Applying smoothing filters (Gaussian, Median) and sharpening filters (Laplacian).
- Analyzing images in the frequency domain using the Fourier Transform.
- Implementing edge detection techniques such as Sobel, Canny, and Prewitt.
- Detecting corners and interest points with Harris and Shi-Tomasi algorithms.
- Describing and matching features using SIFT, SURF, and ORB.
- Performing image segmentation with thresholding and K-Means clustering.

Unit Three: Machine Learning for Computer Vision

- Overview of the machine learning pipeline for vision-based tasks.
- Fundamentals of image classification and recognition.
- Techniques for feature engineering from image data.
- Training traditional classifiers like SVM and K-NN for image recognition.
- Applying dimensionality reduction with Principal Component Analysis (PCA).
- Evaluating model performance with confusion matrices and key metrics.
- Hands-on project, classifying objects using scikit-learn and OpenCV.

Unit Four: Deep Learning and Convolutional Neural Networks (CNNs)

- Introduction to artificial neural networks and deep learning concepts.
- Detailed breakdown of the Convolutional Neural Network (CNN) architecture.
- Understanding layers, convolutions, pooling, and activation functions.
- Building and training a CNN from the ground up using TensorFlow or PyTorch.
- Leveraging transfer learning and fine-tuning pre-trained models like VGG and ResNet.
- Exploring object detection algorithms including R-CNN, Fast R-CNN, and YOLO.
- Practical session on implementing a CNN for an advanced classification task.

Unit Five: Advanced Computer Vision Applications and Projects

- Implementing semantic segmentation using deep learning architectures like U-Net.
- Building facial detection and recognition systems.
- Applying Optical Character Recognition (OCR) with Tesseract and deep learning.
- Introduction to 3D computer vision, depth estimation, and stereopsis.
- Analyzing video for object tracking and motion estimation.
- Discussing ethical considerations, fairness, and bias in computer vision models.
- Capstone project integrating multiple concepts to solve a complex, real-world problem.

FAQ:

Qualifications required for registering to this course?

There are no requirements.

How long is each daily session, and what is the total number of training hours for the course?

This training course spans five days, with daily sessions ranging between 4 to 5 hours, including breaks and interactive activities, bringing the total duration to 20 - 25 training hours.

Something to think about:

As computer vision models become more integrated into autonomous systems like self-driving cars and medical diagnostics, how do we balance the pursuit of higher accuracy with the critical need for model interpretability and the mitigation of catastrophic failure modes?

What unique qualities does this course offer compared to other courses?

This course distinguishes itself by providing a deeply integrated and holistic learning path that bridges the gap between classical image processing theory and modern deep learning practices. Unlike programs that focus narrowly on specific libraries, our curriculum is built on a foundation of first-principles understanding, ensuring participants grasp the 'why' behind the algorithms, not just the 'how' of their implementation. Inspired by the comprehensive approach of academic leaders like Richard Szeliski, we guide participants through a logical progression, demonstrating how foundational techniques in filtering and feature extraction are the building blocks for today's sophisticated Convolutional Neural Networks. A significant differentiator is our strong emphasis on project-based learning with real-world, often imperfect, datasets, which prepares participants for the actual challenges they will face professionally. Furthermore, the course dedicates a specific module to the critical and often-overlooked topics of ethics, bias, and model interpretability in AI. This ensures our graduates are not only technically proficient but also responsible and forward-thinking practitioners capable of building robust, fair, and transparent computer vision systems.